

LEVEL

1				
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EXPERIENCE



Profil

NAME

Garam

RACE

Orc

AGE

21 years

SIZE

190 cm

WEIGHT

110 kg

SPECIFIC FEATURES

ADVANTAGES

Rapid Healing

DISADVANTAGES

One-Eyed

FOOL 0

10 ^{+1*}

^{-1*}

MP
MORALE POINTS

⁻¹

5

⁺¹

* MALUS/BONUS ON ALL ATTRIBUTE ROLLS

HP
HEALTH POINTS

17

EP
ENERGY POINTS

10

AP
ARMOR POINTS

1

ATTRIBUTES

STRENGTH

Base	Bonus
3	

DEXTERITY

Base	Bonus
1	

INTELLIGENCE

Base	Bonus
-3	

CONSTITUTION

Base	Bonus
2	

PERCEPTION

Base	Bonus
-2	

CHARISMA

Base	Bonus
-1	

PATHS

WARRIOR

2

THIEF

0

DRUID

0

MAGE

0

PRIEST

0

INVENTORY

WEAPON

Basic axe

PATH

Warrior

DAMAGE

1D6+1+STR

RANGE

Melee

ARMOR

Padded armor

AP

1

REQUIRE

None

MALUS

MISCELLANEOUS ITEMS

Town Clothes, Ration(x3), Canteen(1L), Bandage(x2)

CURRENCY

GP

GOLD PIECES

27

SP

SILVER COINS

4

=0,1 GP

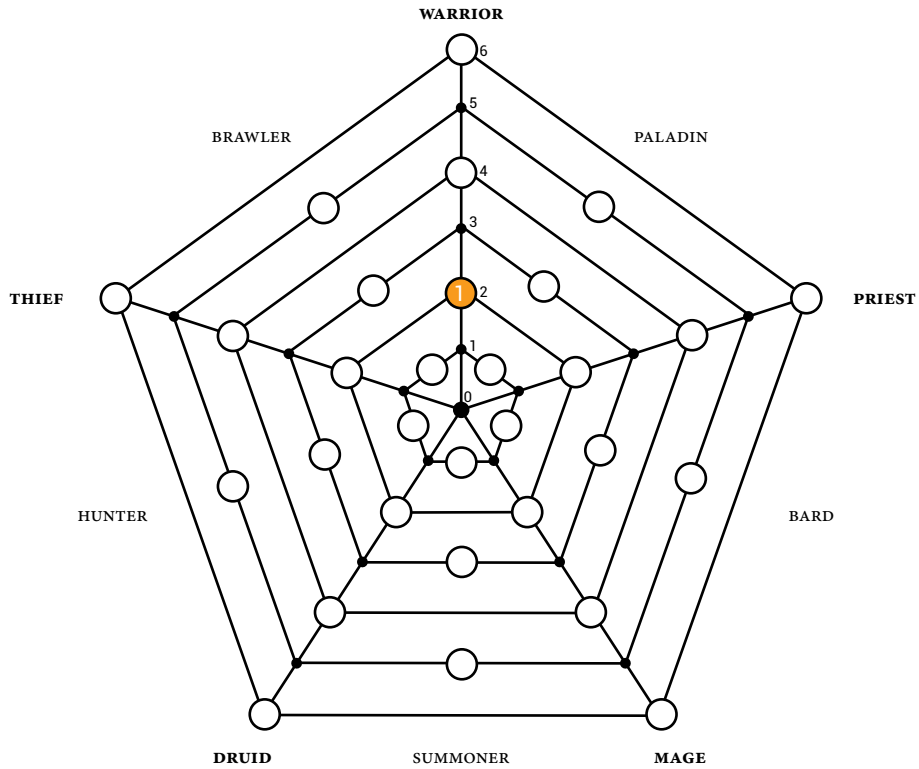
CP

COPPER PIECES

0

=0,01 GP

SPECIAL MOVES



NAME	EFFECT	PATH	EP	TURNS
Fury	DMG+STR (4 turns)	Warrior	3	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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BIOGRAPHY

Garam is a proud Orc warrior who trained in Sherfield, the capital of the Duchy of Velugian. He became an orphan 15 years ago during the massacre of the duchy, in which he also lost the use of his right eye. Since then, Garam has harbored an unbounded hatred for the inhabitants of Asgure, whom he holds responsible for his parents' deaths. He is determined to join the Alliance of Rautha at all costs to avenge his family.
